

The goals of this course

This course is all about doing.

- designing experiments
- running simulations
- analyzing results
- presenting data
- making movies
- working with existing molecular modeling software tools and online data

The goals of this course

- formulation of molecular models
- basic and advanced algorithms for computing thermodynamic and kinetic properties
- modern analysis techniques
- physical intuition for simulation "experiments"
- programming and visualization tools
- knowledge of computational issues and methods for improving efficiency

What's required

a basic knowledge of statistical mechanics / physical chemistry

some, but not extensive, programming experience

access to a computer on which you can install (free, open-source)
 software

■ **NOTE**: some examples assume Windows PC, but should be portable to other platforms

Course tracks

normal track

- undergraduate
- 1st year graduate student in any area
- 2nd year+ graduate student NOT involved in computational research

advanced track

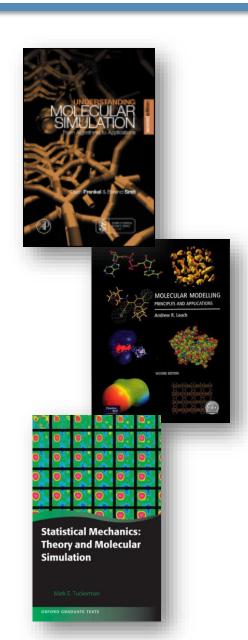
anything other than above

Recommended course texts

■ Berend Smit and Daan Frenkel, *Understanding Molecular Simulation (2nd edition)*, Academic Press (2001).

■ Andrew R. Leach, *Molecular Modelling: Principles and Applications (2nd edition)*, Prentice-Hall (2001).

 Mark Tuckerman, Statistical Mechanics: Theory and Molecular Simulation, Oxford University Press (2010)



Coursework and logistics

- readings (programming and software tutorials)
- 4 simulation exercises (50% of grade)
- final project (50% of grade)

- For Wednesday 10/5:
 - Python and NumPy / SciPy reading
 - exercise #1

Office hours TBA

A word of advice

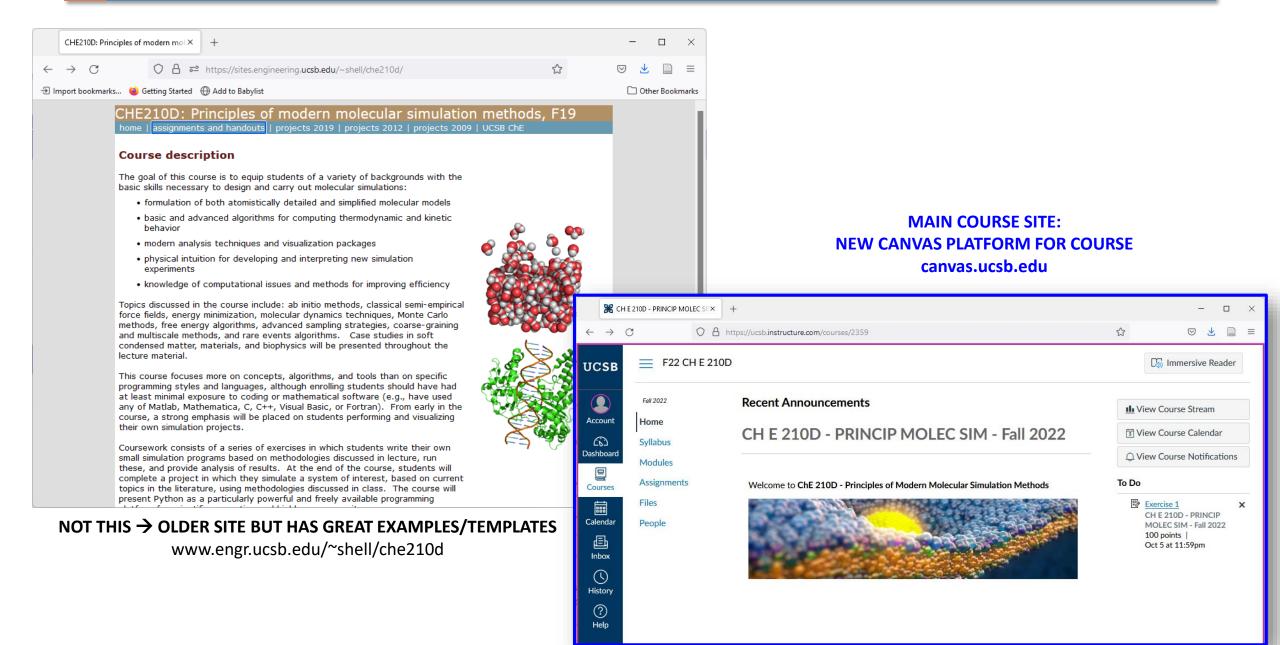
Nothing in this course is computation intense...
...BUT simulations take time to complete!

Debugging multiplies the simulation time!

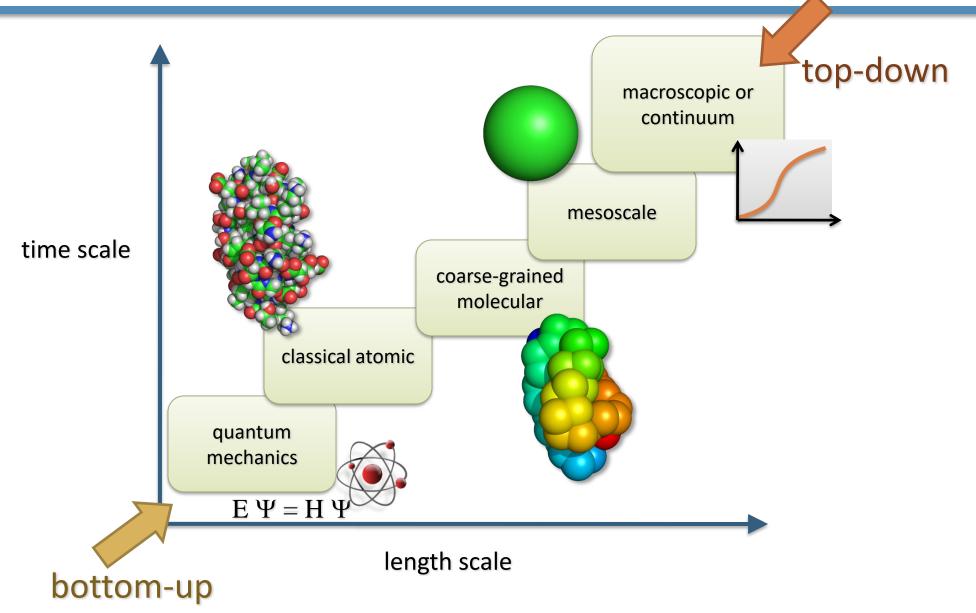
Don't start last minute.... you'll be throttled by the run times.

Use ECI or CNSI CSC resources if your at-home computing is sluggish.

Course website



Simulations at different scales



Topics covered

- Ab initio and electronic structure calculations (brief)
- Classical semi-empirical force fields
- Basic methods for evaluating properties
 - minimization (structures)
 - molecular dynamics (thermo & kinetics)
 - Monte Carlo (thermo)
- Free energy & phase equilibria methods
- Advanced sampling approaches
- Multiscale methods and coarse-grained models

Tools we will use

- Python programming language
- NumPy and SciPy
- Fortran (basics, for numerically intense routines only)
- Visualization software (UCSF Chimera)

There are many great simulation software packages / suites that are great for regular use and "production" runs.

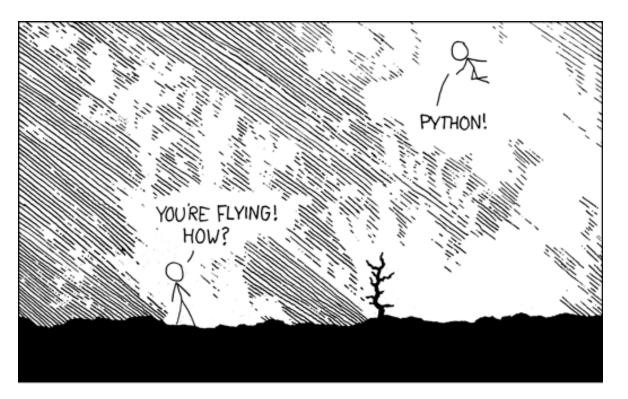
We're deliberately not using them so that your coding exercises will provide more significant insight into how they work.

Why Python?

- free, open source, cross-platform
- intuitive, easy to use, highly legible code
- "batteries included" philosophy
- very popular, enormous community with add-on modules

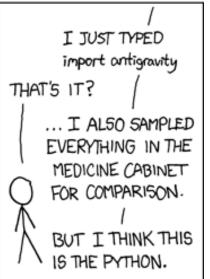
 Python is now THE main platform for scientific computing and data science in research, even in industry.

It is much more useful and career relevant for you to know Python than MatLab, despite what oldschoolers tell you.









www.xkcd.com

A simple Python program to compute primes

```
1 PrimeList = [2]
                                        #create a new list with the 1st prime
 2 Current = 3
                                        #start with the number 3
 4 while Current < 50:
                                        #examine numbers less than 50
      IsPrime = True
                                        #assume a prime
      for Prime in PrimeList:
                                        #see if Current is divisible by any prime
          if Current % Prime == 0:
                                       #check the modulo
              IsPrime = False
                                        #it is divisible -- not a prime
              break
                                        #break out of the for loop
10
      if IsPrime:
                                        #check if we found a prime
          PrimeList.append(Current)
                                        #it is a prime; add to list
12
      Current += 1
                                        #increment current
13
14 print(PrimeList)
                                        #print out the list
```

```
Z:\courses\CHE210D\2012>python primeexample.py
[2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47]

Z:\courses\CHE210D\2012>
```

Python + NumPy + SciPy

 NumPy – VERY fast linear algebra and array routines, random number generation, other common numerical computations

 SciPy – comprehensive and very fast mathematical package with more compled algorithms for e.g.: integration, optimization, interpolation, Fourier transforms & signal processing, linear algebra, statistics

 Open source Python + NumPy + SciPy (+ community packages) is now standard and MUCH more powerful than commercial packages like MatLab

Why Python + Fortran?

- Python alone is slow for raw numerics.
- Fortran is arguably the fastest numeric programming language, and widely used in the back end of simulation packages.
- Accelerator packages (e.g., Cython, Numba) aren't nearly as fast as Fortran.
- Much existing code in the scientific community is in Fortran
- Fortran is super simple to learn and incorporate into python.

 Bottleneck routines written Fortran can be imported transparently into Python, almost magically



NUMERICAL RECIPES

The Art of Scientific Computing

Third Edition

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NUMERICAL RECIPES THIRD EDITION Management of the state of the state

The book.







Numerical Recipes Home Page

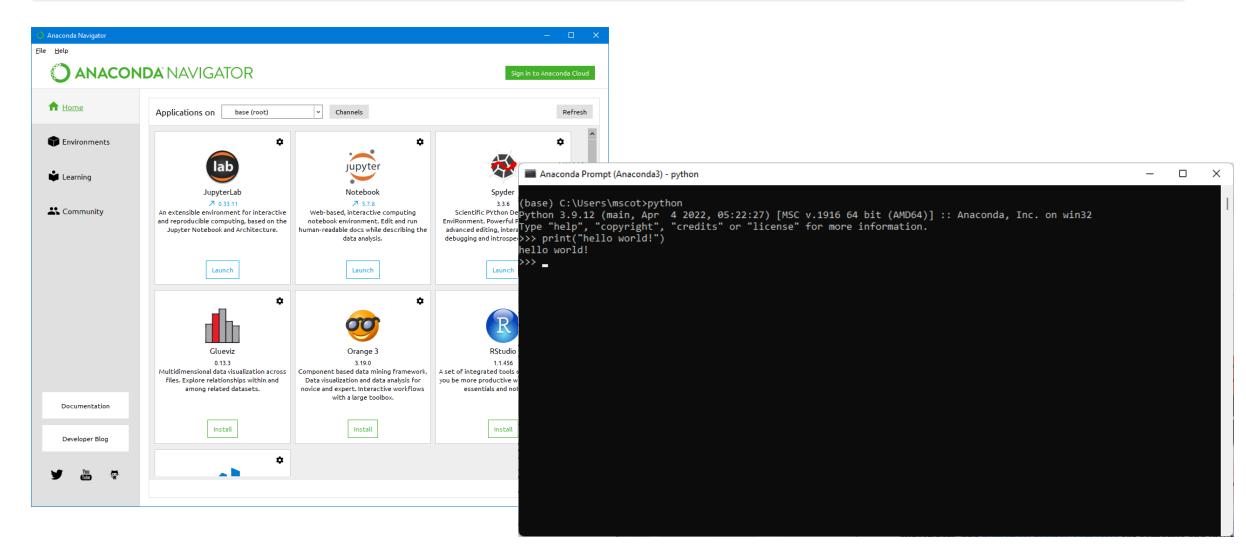
We are **numerical.recipes**, Numerical Recipes Software. We are one of the oldest continuously operating sites on the Web, with the historic former domain **nr.com** dating back to 1993, one of the first 25,000 domains in the Internet. (Today, that number is about 200,000,000.) In partnership with Cambridge University Press, we develop the *Numerical Recipes* series of books on scientific computing and related software products.



News!

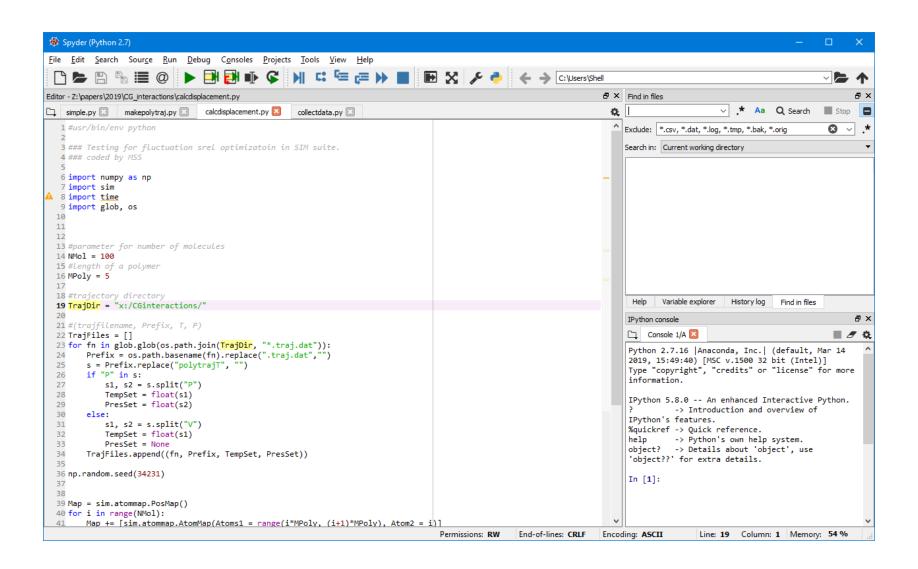
On 12/31/2020 Adobe Inc. inactivated Adobe Flash in all

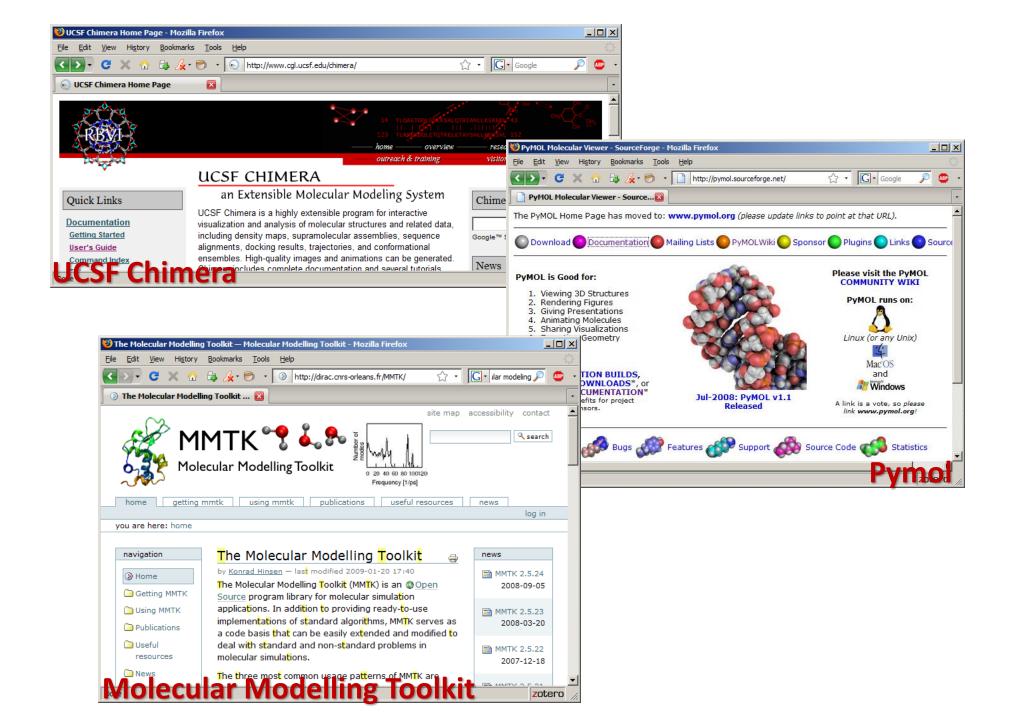
Anaconda Python distribution



https://www.anaconda.com/distribution/

Spyder Python editor (installed with Anaconda)





Can I do this?

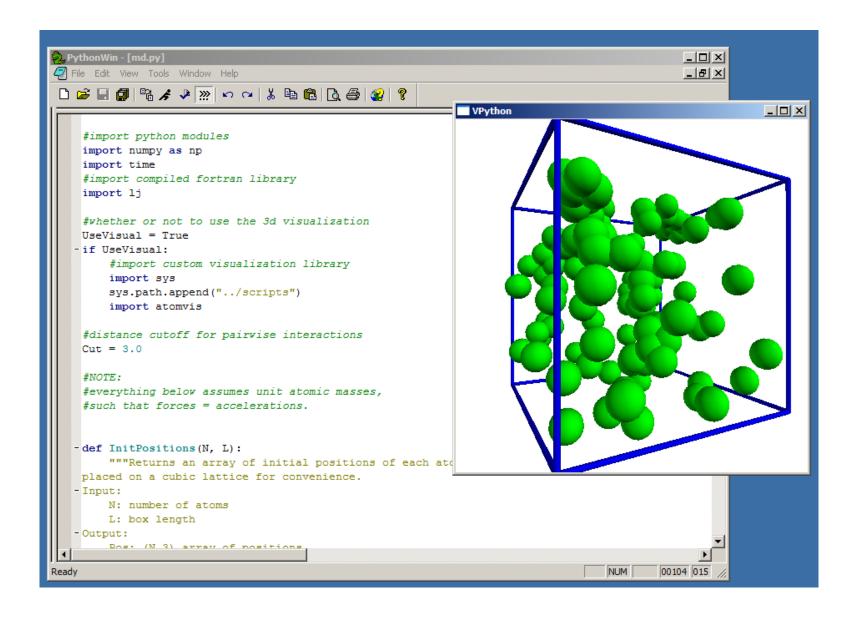
 No difference between learning a programming language and learning equipment software

Molecular simulation codes are generally not complex software

Many examples / tools / templates available online

Challenge is not so much how to simulate,
 but what to simulate and what & how to analyze

Example



What's it all good for?

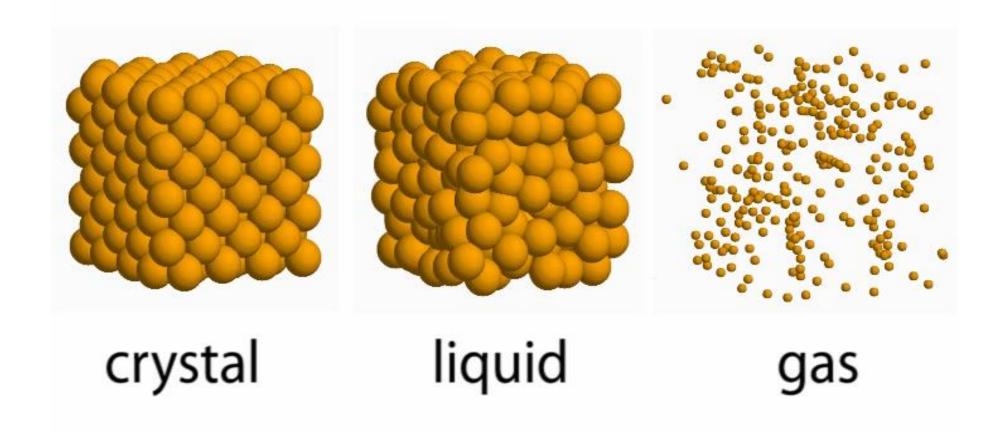
 Qualitative frameworks for thinking about molecular processes and mechanisms

Quantitative understanding of different molecular driving forces

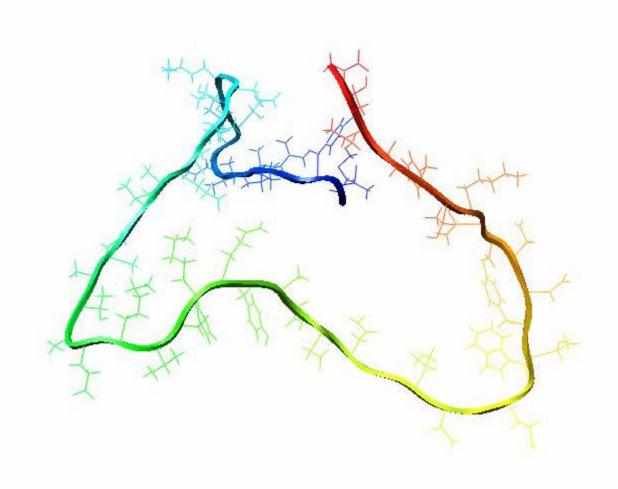
Prediction of properties or molecular architectures for engineering design

Some examples...

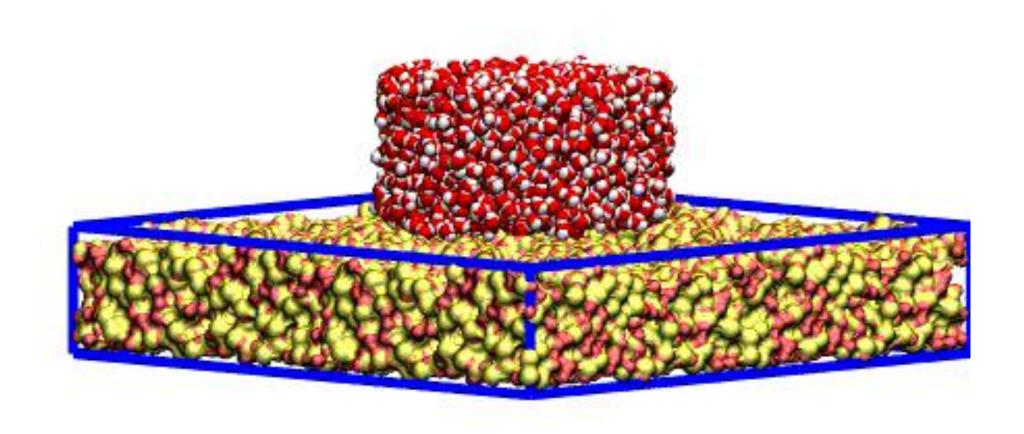
Multiple phases of a simple substance: argon



A more complex molecule: a protein

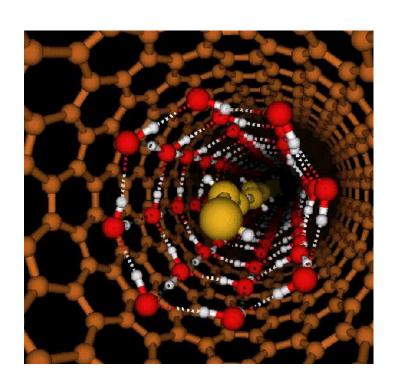


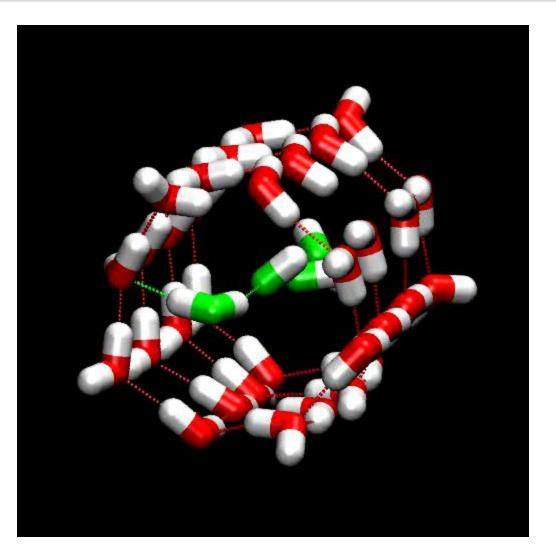
A water nanodroplet on a silica surface



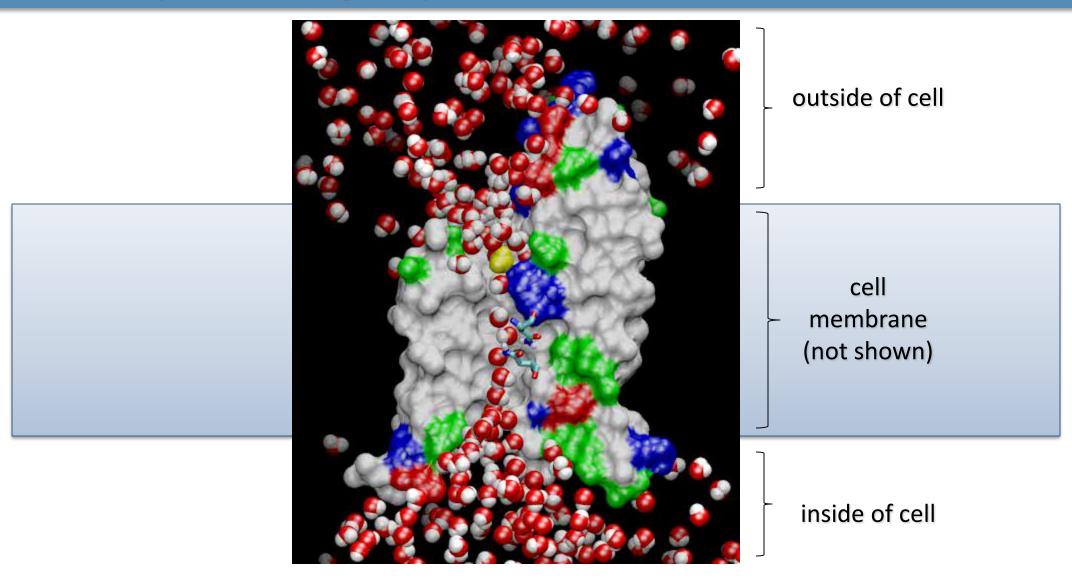
simulation by E. R. Cruz-Chu, A. Aksimentiev , and K. Schulten movie from http://www.ks.uiuc.edu/Gallery/Movies/

Water transport inside a carbon nanotube





Water transport through a protein channel



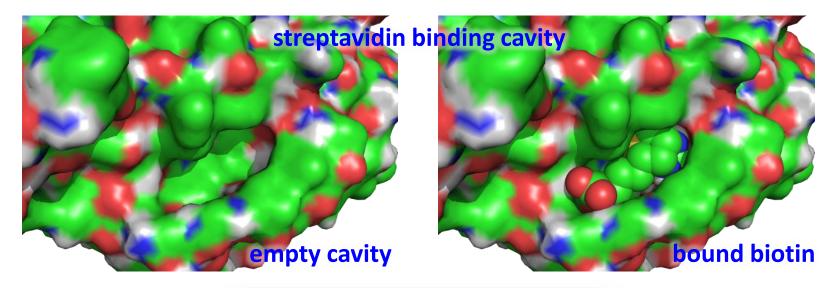
simulation by E. Tajkhorshid, K. Schulten, Y. Wang, J. Yu, F. Zhu, and M. Jensen movie from http://www.ks.uiuc.edu/Gallery/Movies/

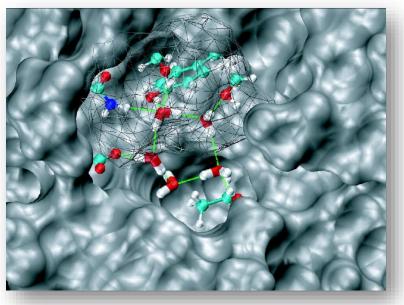
Phase separation and equilibria



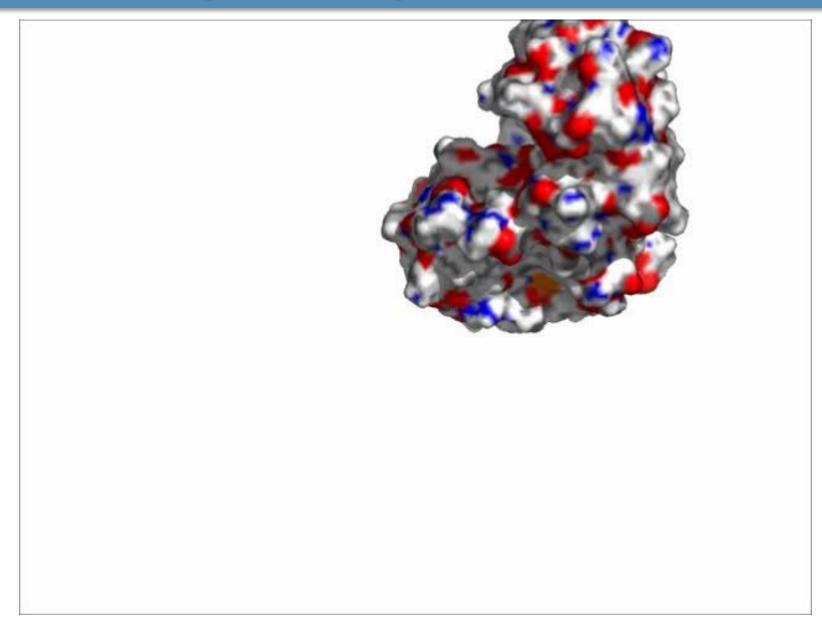
simulation by A. Delapaz and L. Gelb movie from http://www.chemistry.wustl.edu/~gelb/gchem/materials/lve/index.html

Driving forces in small-molecule binding





Solvation and binding free energies



Artificial thermodynamic cycles for binding

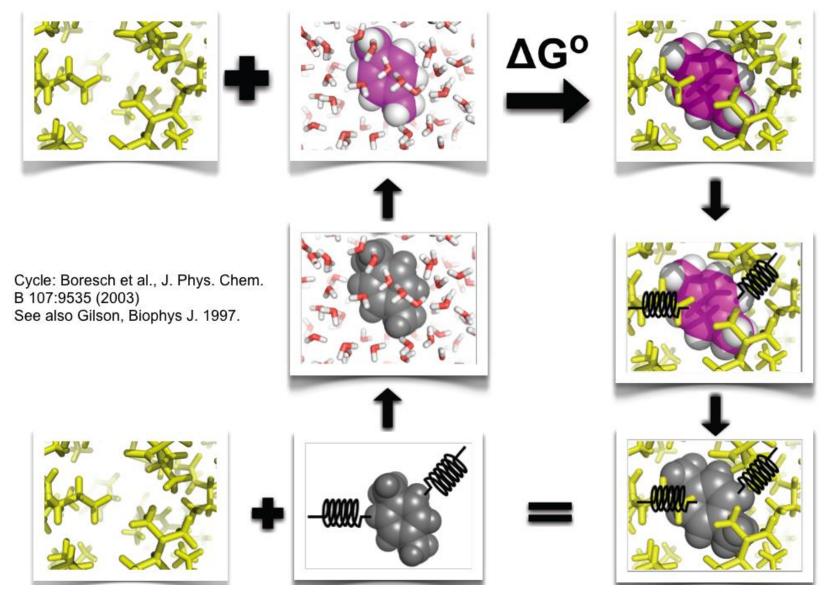
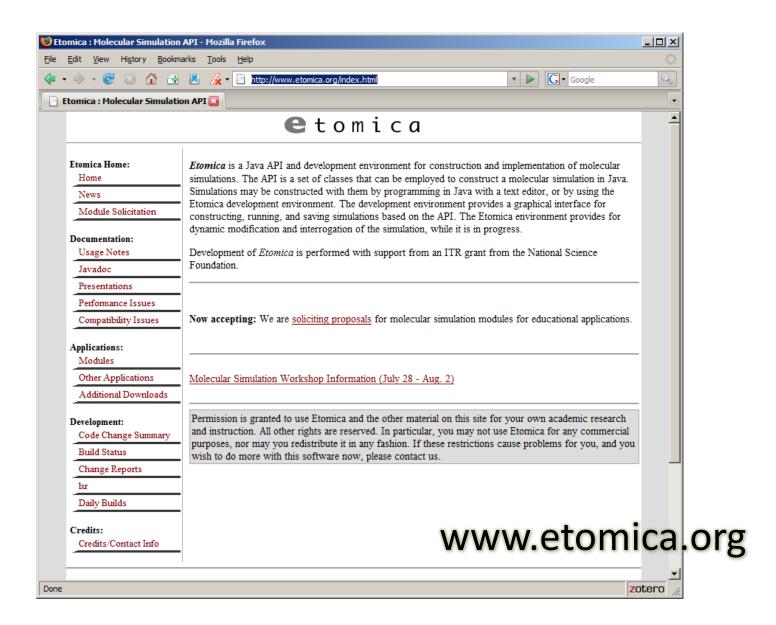


figure from D. Mobley

Try out some interactive simulations yourself



Some examples from our group...

Nanoparticle interactions with model cellular membranes for drug delivery and toxicology.

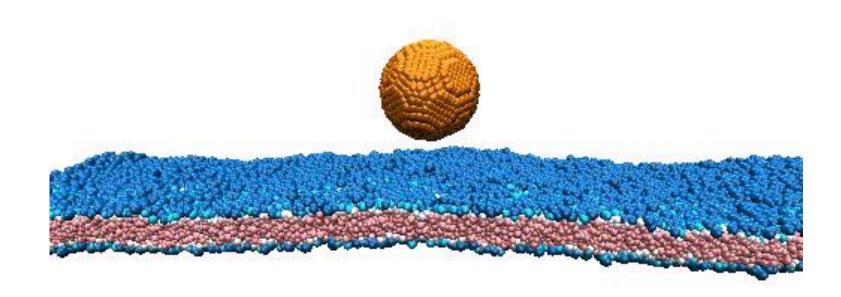






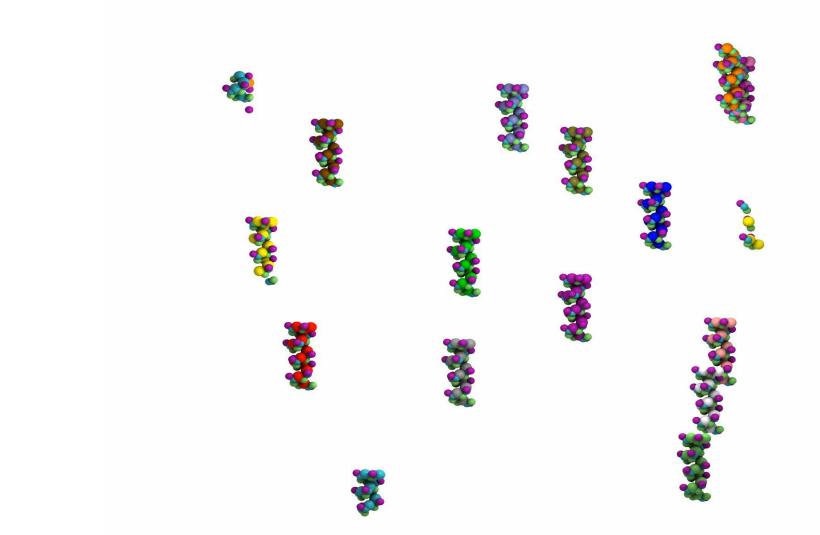
Gary Leal

Dave Smith Samir Mitragotri



Peptide self-assembly and aggregation in biomaterials and neurodegenerative disease.

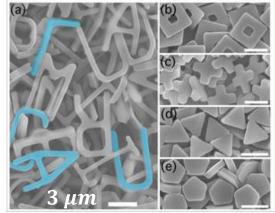


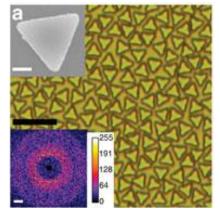


Structured material surfaces through quasi-2D colloidal particle assembly.

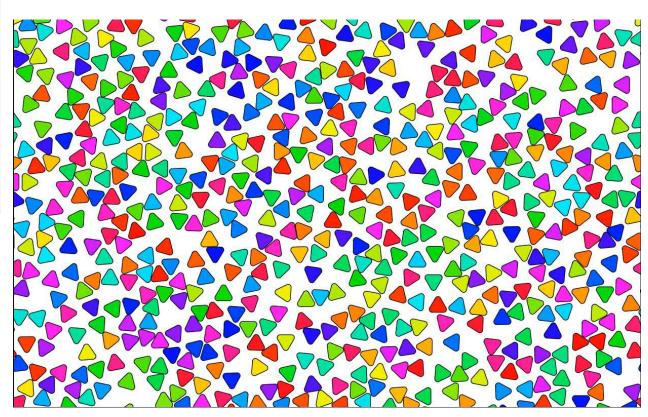


Scott Carmichael





Hernandez and Mason, J. Phys. Chem. C (2007); Zhao, Bruinsma, and Mason, Nature Comm. (2012)



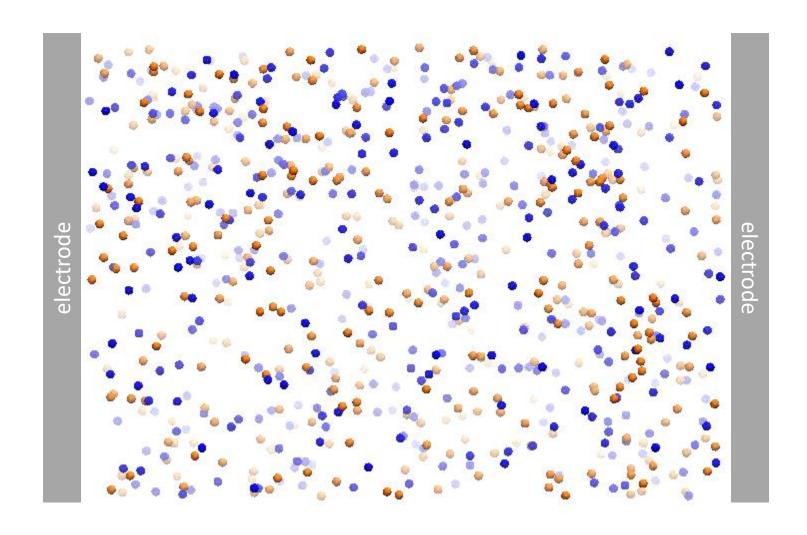
Energy storage through electric double layer supercapacitors.





Todd Squires

Brian Giera



Some early milestones in molecular simulation

- 1953: Monte Carlo method applied to hard spheres (Metropolis, Rosenbluth, Rosenbluth, Teller & Teller)
- 1954: perturbation approach to free energies (Zwanwig)
- 1956: molecular dynamics of hard spheres (Alder and Wainwright)
- 1963: computation of the chemical potential (Widom)
- 1964: molecular dynamics of liquid argon (Rahman)
- 1971: molecular dynamics of liquid water (Rahman & Stillinger)

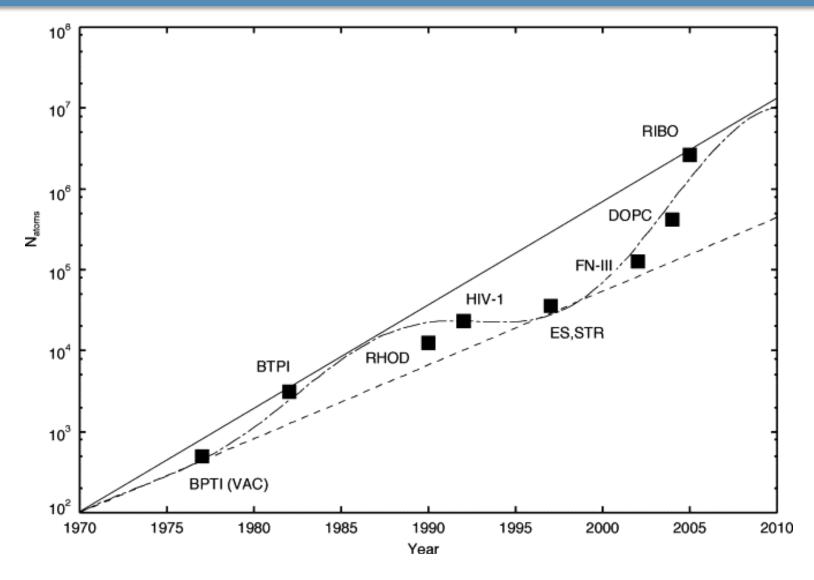
Advances in models and algorithms

- 1976: optimal estimates of free energy differences (Bennett)
- 1976: first simulation of protein dynamics (McCammon et al.)
- 1977: non-Boltzmann sampling and artificial ensembles (Torrie & Valleau)
- early 1980s: community-developed transferable classical potential models and software suites (CHARMM, AMBER)
- 1987-1995: robust & rigorous techniques for predicting phase equilibria (Panagiotopoulos, Wilding, Kofke)
- 1989, 1992: generalized, optimal techniques for extracting free energy estimates (Ferrenberg, Swendsen, et al)

Recent accomplishments

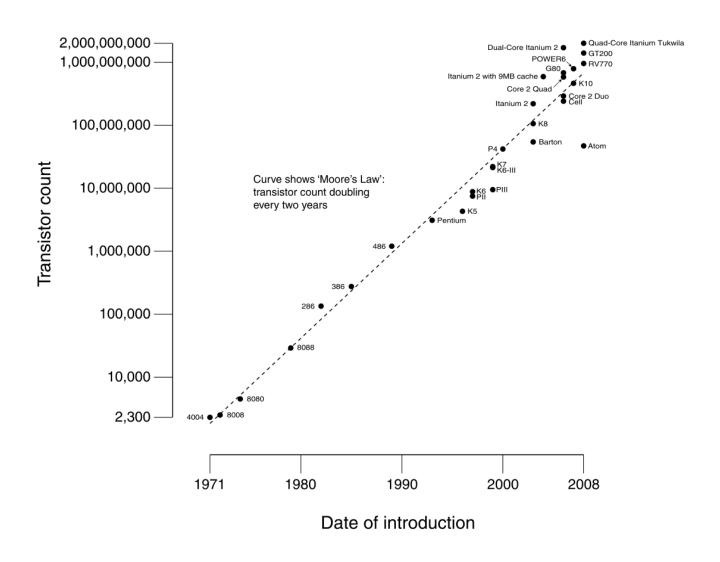
- 1997-1999: theory for equilibrium properties from nonequilibrium measurements (Jarzynski, Crooks)
- 1998: 1 μs simulation of miniprotein folding (Duan and Kollman)
- 1999-2002: generalized and extended ensemble methods (Sugita & Okamoto, Wang & Landau)
- 2002: water freezing from 6 μs simulation (Matsumoto et al.)
- 2002-2003: massive distributed computing for small protein folding (Folding@Home, Pande et al.)
- 2004: design of an entirely new protein fold (Baker et al.)
- 2010 present: emergence of GPU-based molecular dynamics

System size versus time



K.Y. Sanbonmatsu and C.S. Tung, "Performance computing in biology: Multimillion atom simulations of nanoscale systems," J. Structural Biology, 157, 470 (2007)

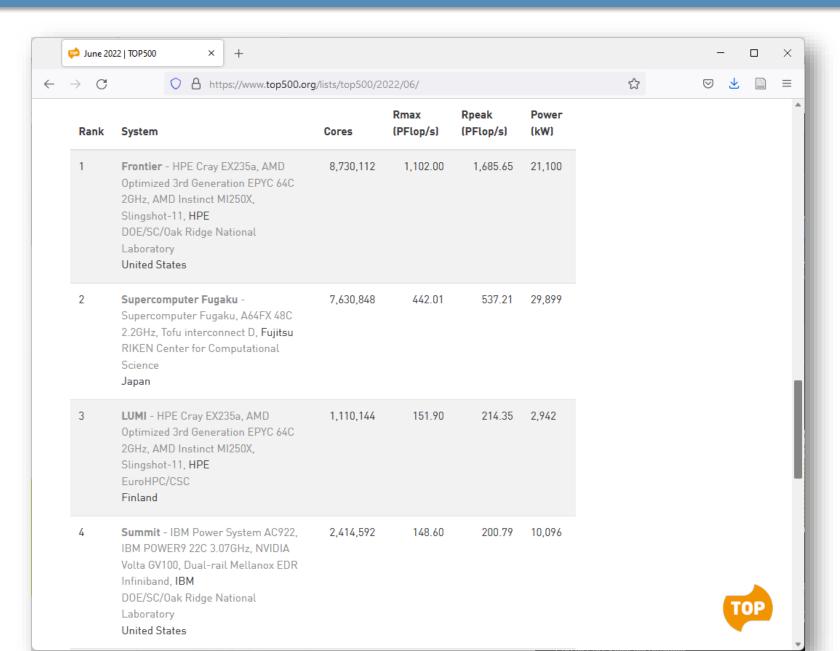
CPU Transistor Counts 1971-2008 & Moore's Law



Today's supercomputers are massive clusters



Current top supercomputers



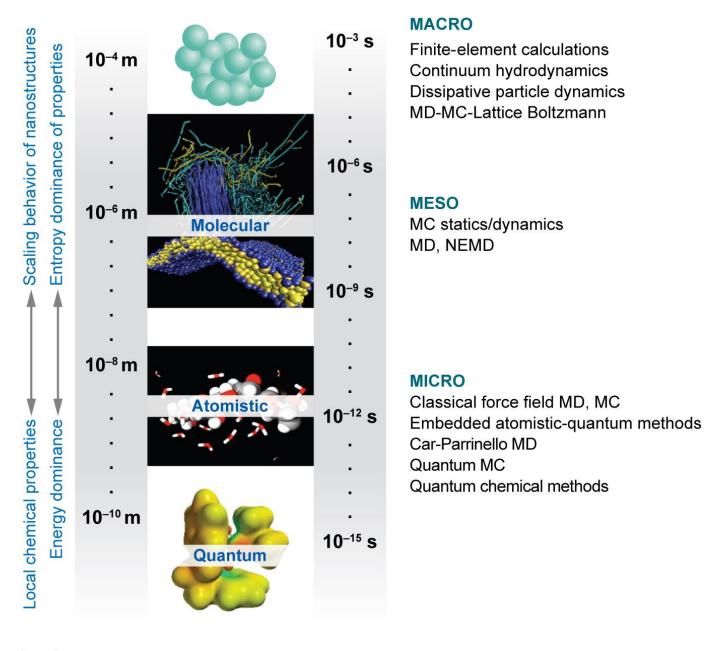
as of 6/22 www.top500.org

Growth of simulation power

- 10⁷ increase in single processor speed since 1977
- 20-500 further increase due to parallelization
- $10^4 10^6$ further increase due to algorithms

■ NET: 13-15 orders of magnitude improvement

 BUT: still orders of magnitude behind reality (longest molecular dynamics simulations are ~100s μs)



Praprotink M, et al. 2008.
Annu. Rev. Phys. Chem. 59:545–71.

Secrets to modeling (AKA, the hard parts)

- Develop a molecular model capable of capturing the behavior of interest
 - scaling laws? basic driving forces? molecular structures? quantitative predictions?
- Use a simulation approach that addresses the physics of interest and any bottlenecks / challenges
 - long time scales? pathways? specific interactions?
- Connect results to statistical-mechanics
 - free energies? phase behavior?

This week and next

- Review of probability and statistical mechanics (brief)
- Introduction to Python, NumPy, and SciPy (mostly through reading)
- Ab initio methods
- Classical semi-empirical models
- Exploring the potential energy landscape

TASK: determine if a string is in an array

```
arr = ["apples", "oranges", "bananas", "grapes"]
s = "cherries"
found = False
size = len(arr)
for i in range(0, size):
   if arr[i] == s:
        found = True
```

VERSUS

```
arr = ["apples", "oranges", "bananas", "grapes"]
found = "cherries" in arr
```

Pay attention to *Pythonic* coding styles

TASK: find the centroid of a set of coordinates

VERSUS

```
Centroid = numpy.mean(Pos, axis=0)
```

Produce professional graphs sized appropriately

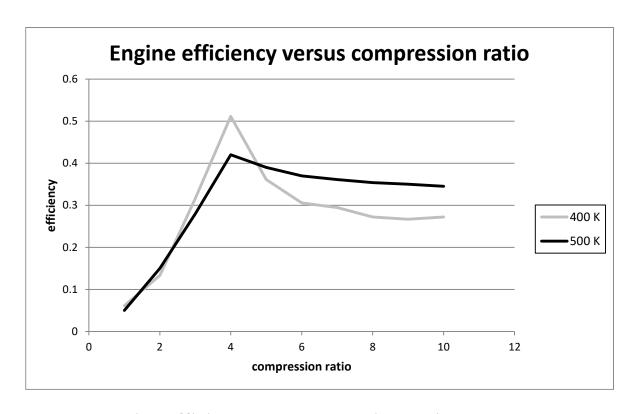


Fig. 5. **Engine efficiency vs. compression ratio.** The graph plots two temperature cases, showing that a higher temperature provides a slight increase in efficiency at elevated compression ratios.

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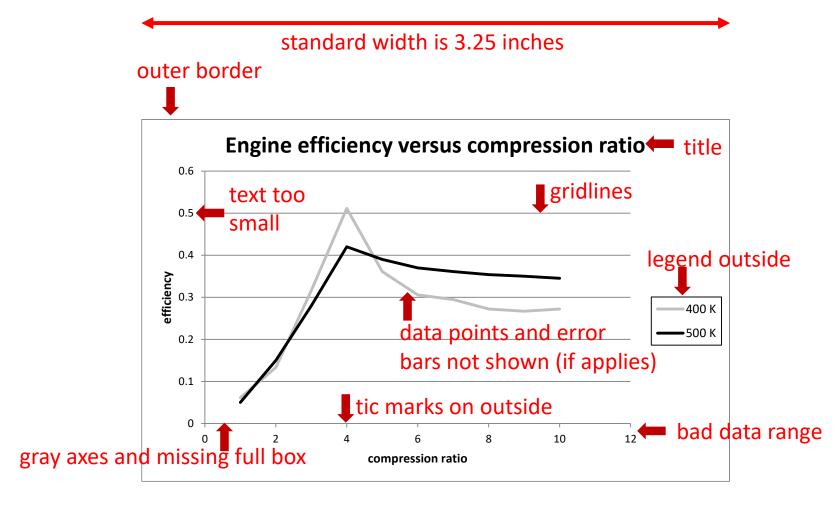


Fig. 5. **Engine efficiency vs. compression ratio.** The graph plots two temperature cases, showing that a higher temperature provides a slight increase in efficiency at elevated compression ratios.

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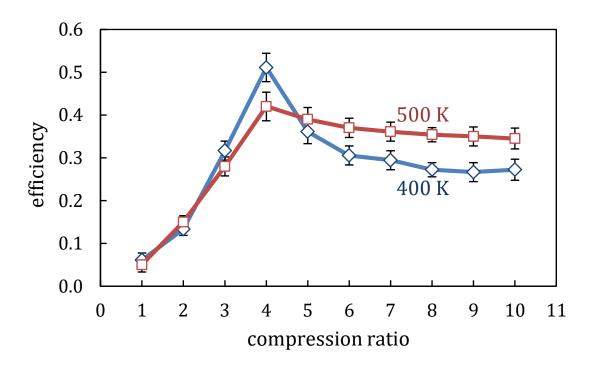


Fig. 5. **Engine efficiency vs. compression ratio.** A higher temperature provides a slight increase in efficiency at elevated compression ratios.

Do me a favor

• If you find major typos or errors in the tutorials and lecture notes, please send me a quick email!